

L

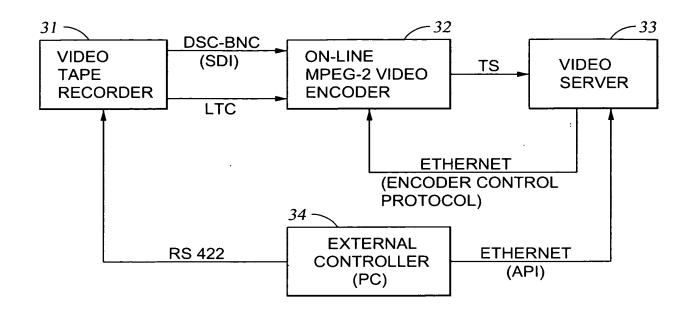


Fig. 5

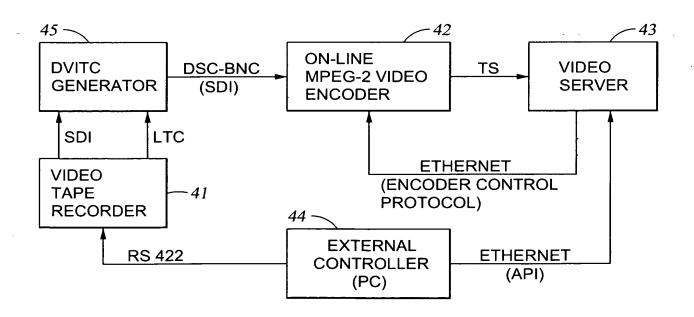
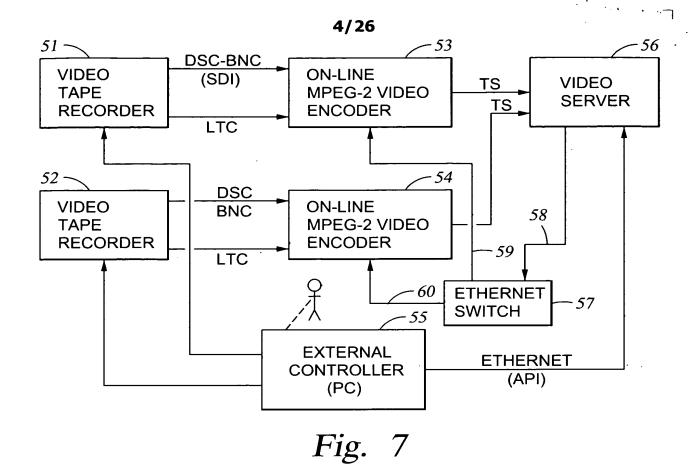
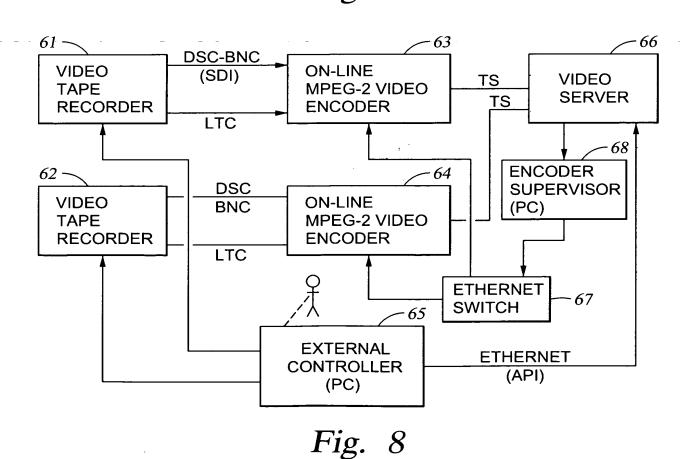


Fig. 6

 $ldsymbol{f L}$





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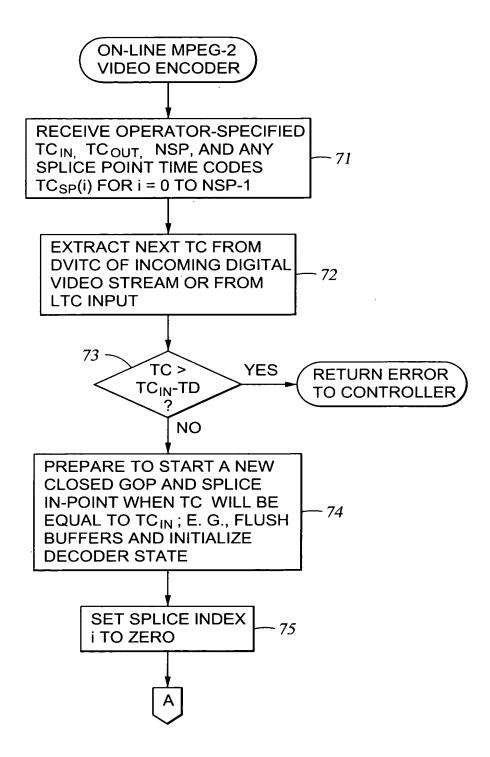
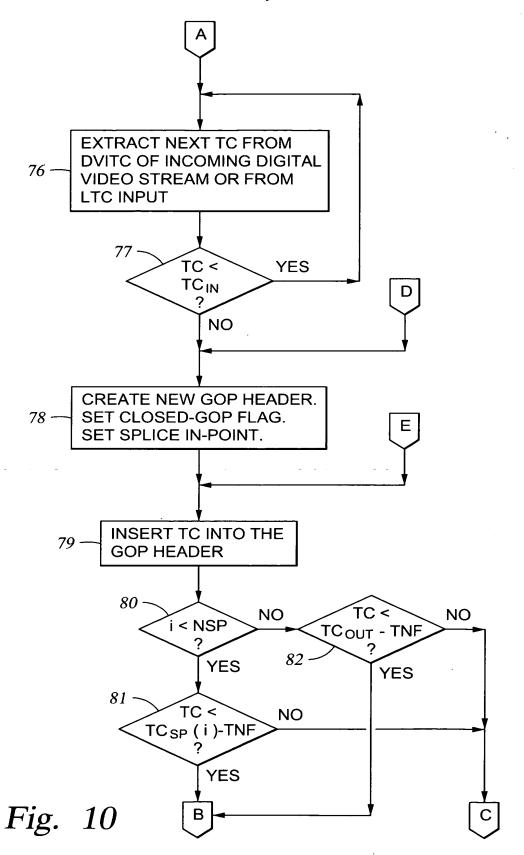


Fig. 9



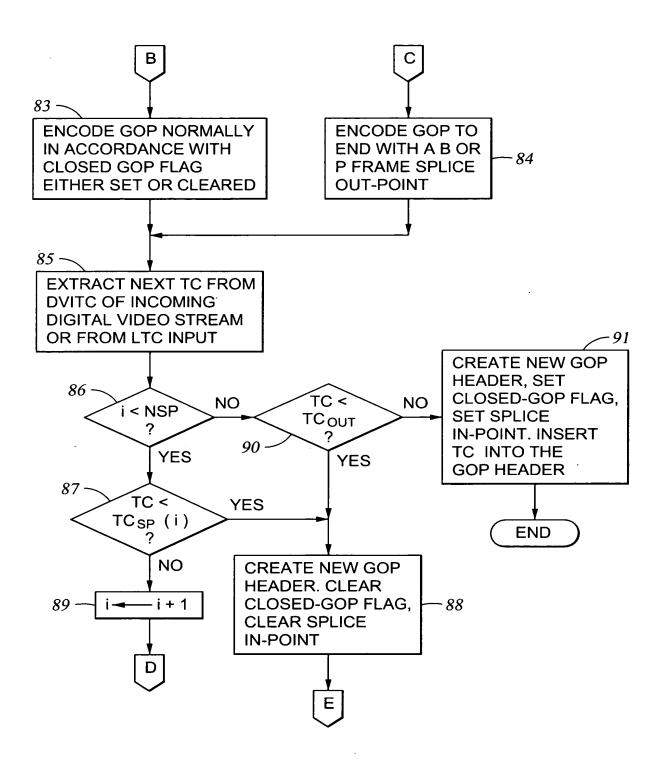


Fig. 11

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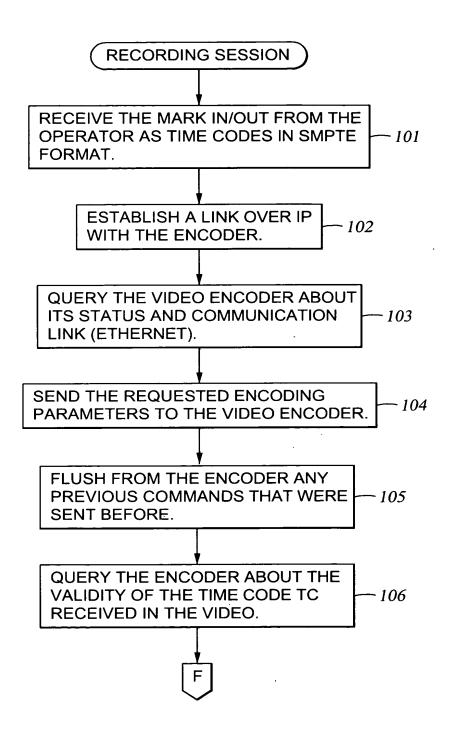


Fig. 12

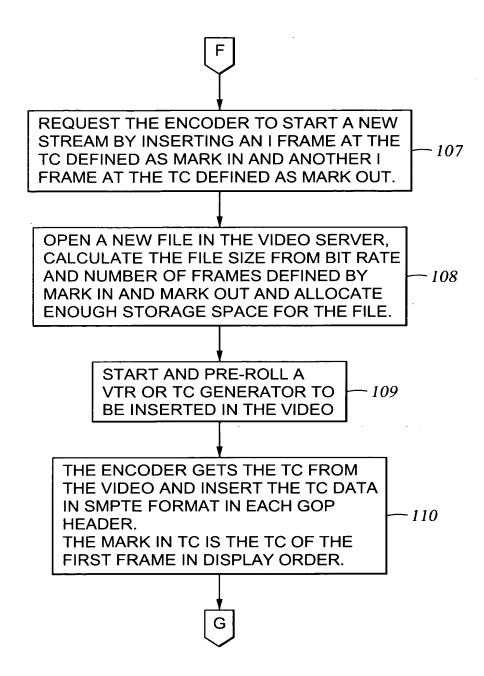


Fig. 13

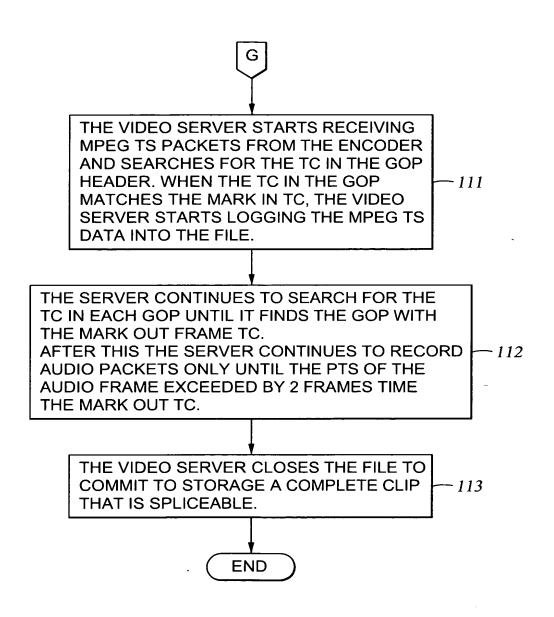
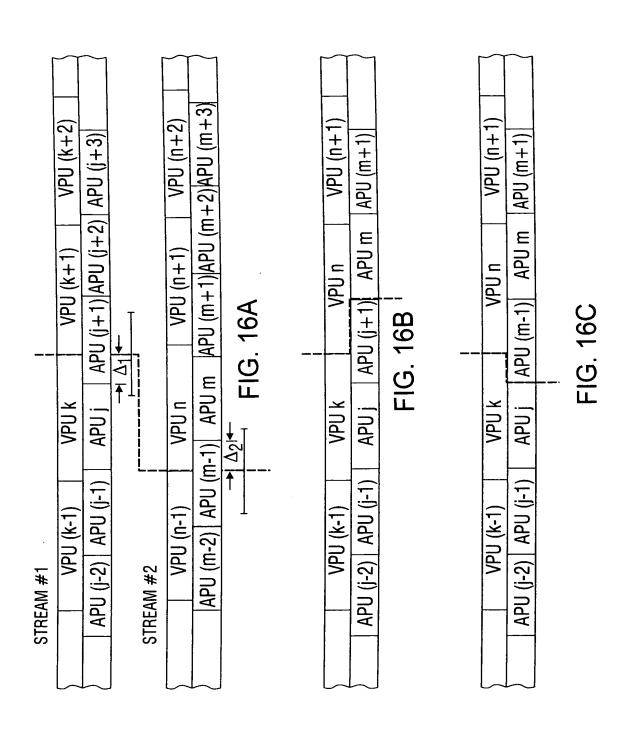


Fig. 14

FIGS. 16A, 16B, 16C	FIGS. 17A, 17B	FIGS. 18A, 18B	FIGS. 19A, 19B	FIGS. 20A, 20B	FIGS. 21A, 21B	FIGS. 22A, 22B, 22C	FIGS. 23A, 23B
12 MSEC. $<$ AUDIO GAP $<$ 24 MSEC. $(\Delta_1 - \Delta_2)$	0 MSEC. $<$ AUDIO GAP $<$ 12 MSEC. $(\Delta_1 - \Delta_2)$	0 MSEC. $<$ AUDIO GAP $<$ 12 MSEC. $(\Delta_1 - \Delta_2)$	0 MSEC. < AUDIO OVERLAP < 12 MSEC. $(\Delta_2 - \Delta_1)$	0 MSEC. < AUDIO GAP < 12 MSEC. $(\Delta_1 - \Delta_2)$	0 MSEC. < AUDIO OVERLAP < 12 MSEC. $(\Delta_2 - \Delta_1)$	12 MSEC. $<$ AUDIO OVERLAP $<$ 24 MSEC. (Δ_2 - Δ_1)	0 MSEC. < AUDIO OVERLAP < 12 MSEC. $(\Delta_2 - \Delta_1)$
STREAM #2 BEST ALIGNED APU SHORT INTO THE CUT (\Delta 2 < 0)		STREAM #2 BEST ALIGNED APU LONG INTO THE CUT (\Delta 2 > 0)		STREAM #2 BEST ALIGNED APU SHORT INTO THE CUT (\Delta 2 < 0)		STREAM #2 BEST ALIGNED APU LONG INTO THE CUT (\Delta 2 > 0)	
STREAM #1 BEST ALIGNED APU SHORT INTO THE CUT $(\Delta_1 > 0)$			STREAM #1 BEST ALIGNED APU LONG INTO THE CUT (\Delta_1 < 0)				

FIG. 15



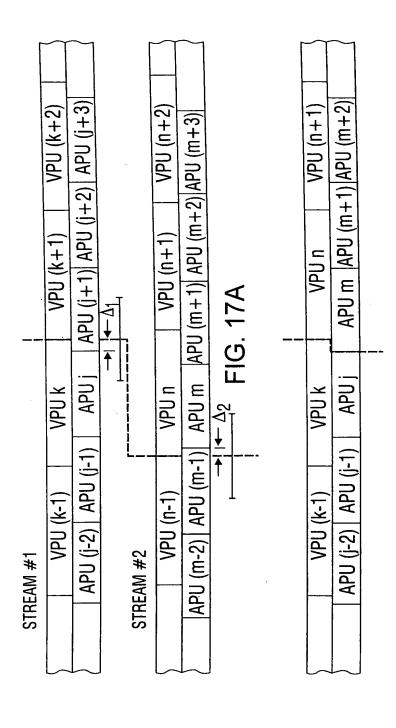


FIG. 17B

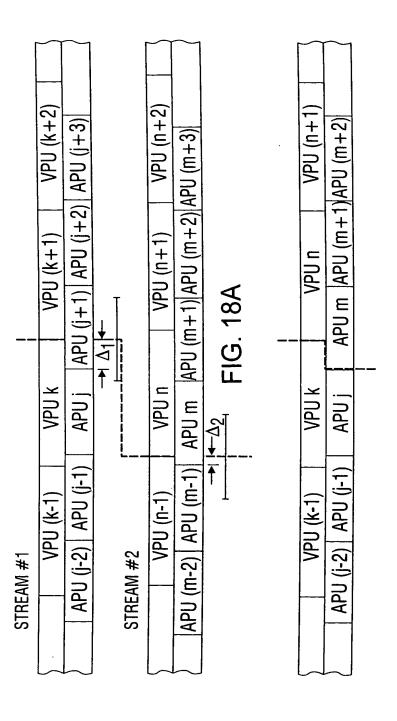
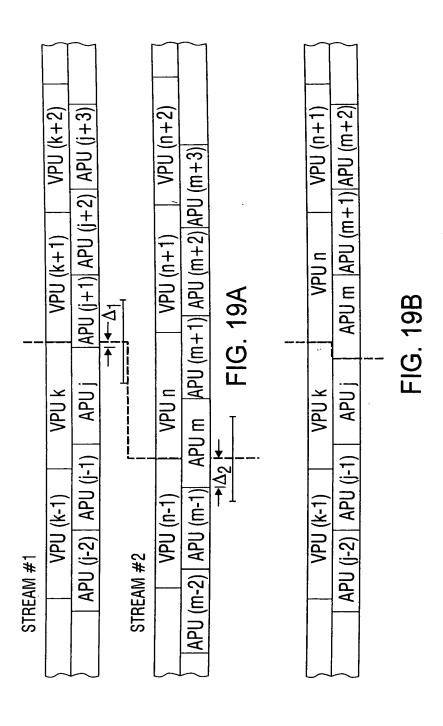
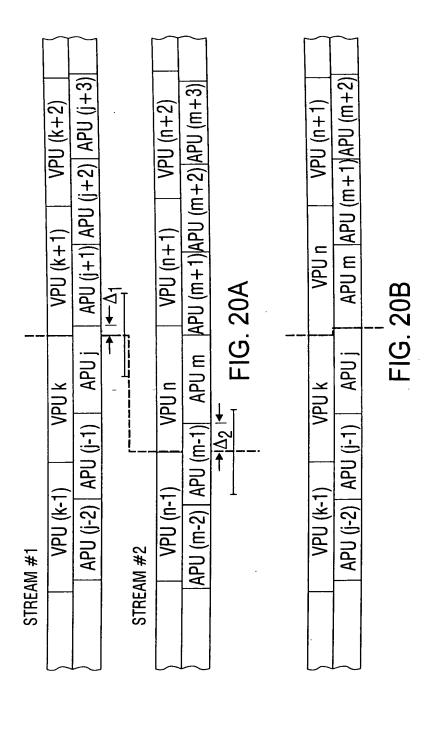
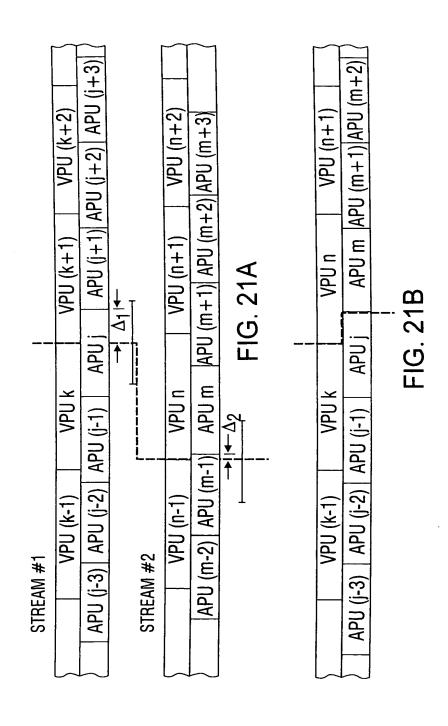
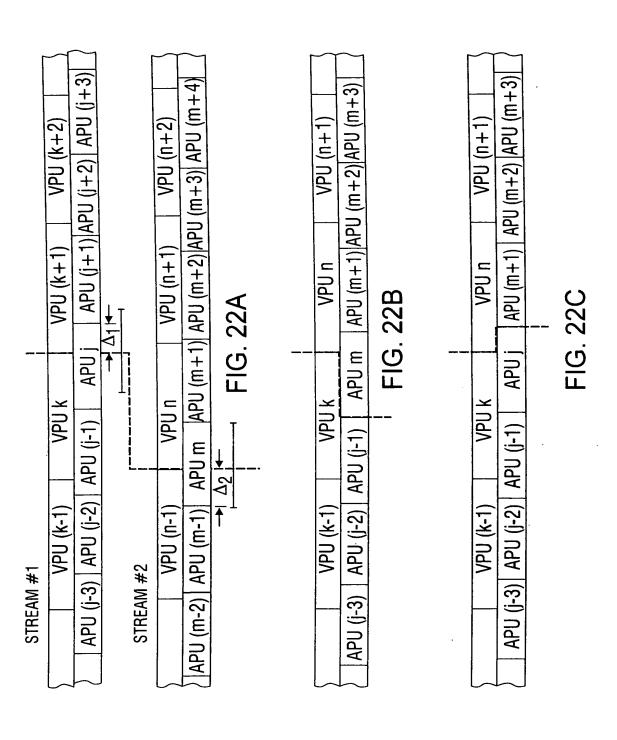


FIG. 18B









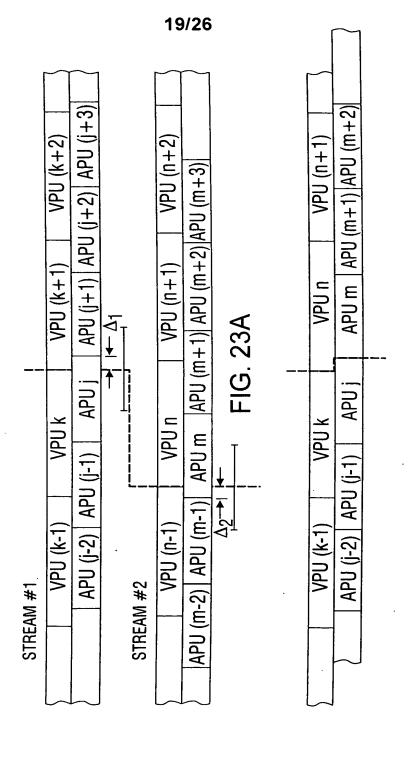
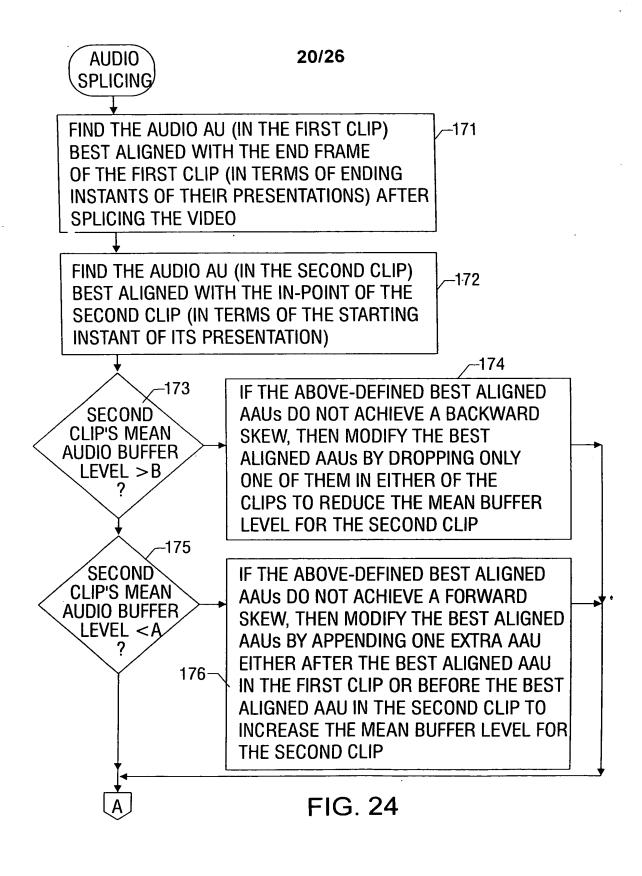
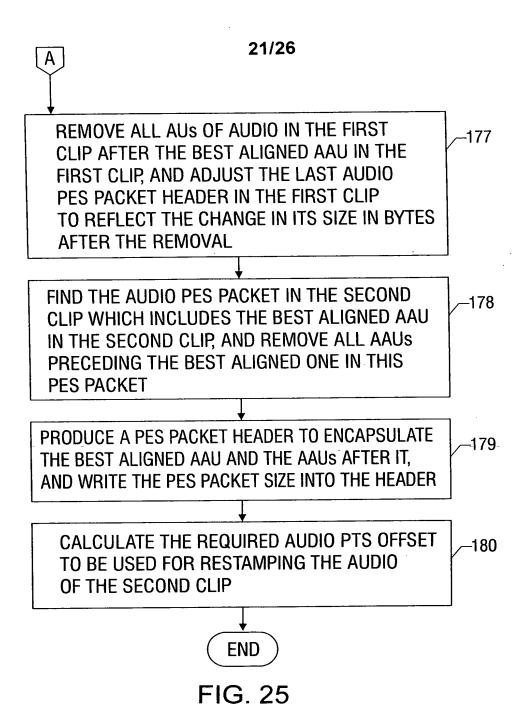


FIG. 23B

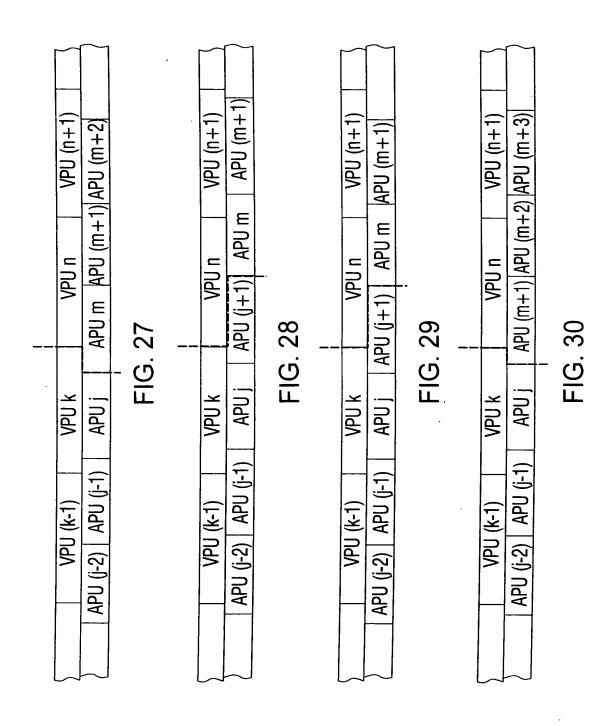




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CASE	SCOND CLIP HAS A HIGH MEAN AUDIO BUFFER LEVEL	SECOND CLIP HAS A LOW MEAN AUDIO BUFFER LEVEL		
FIG. 16A	USE FIG. 27	USE FIG16B OR 16C		
FIG. 17A	USE FIG. 17B	USE FIG. 28		
FIG. 18A	USE FIG. 18B	USE FIG. 29		
FIG. 19A	USE FIG. 30	USE FIG. 19B		
FIG. 20A	USE FIG. 20B	USE FIG. 31		
FIG. 21A	USE FIG. 32	USE FIG. 21B		
FIG. 22A	USE FIG. 22B OR 22C	USE FIG. 33		
FIG. 23A	USE FIG. 34	USE FIG. 23B		

FIG. 26



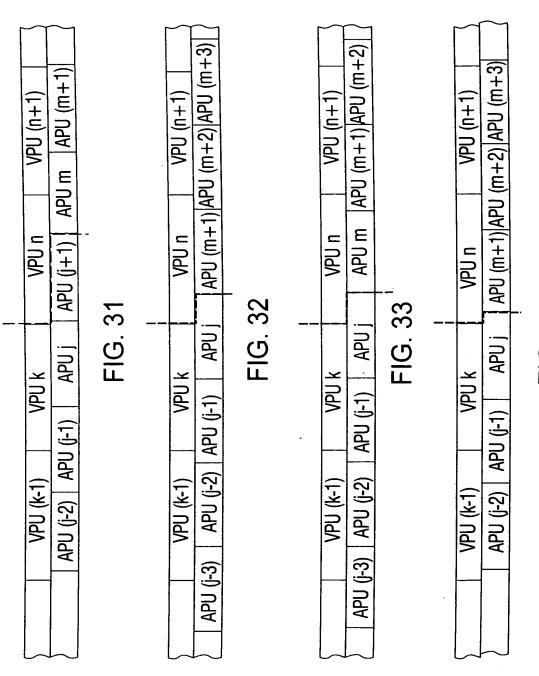


FIG. 34

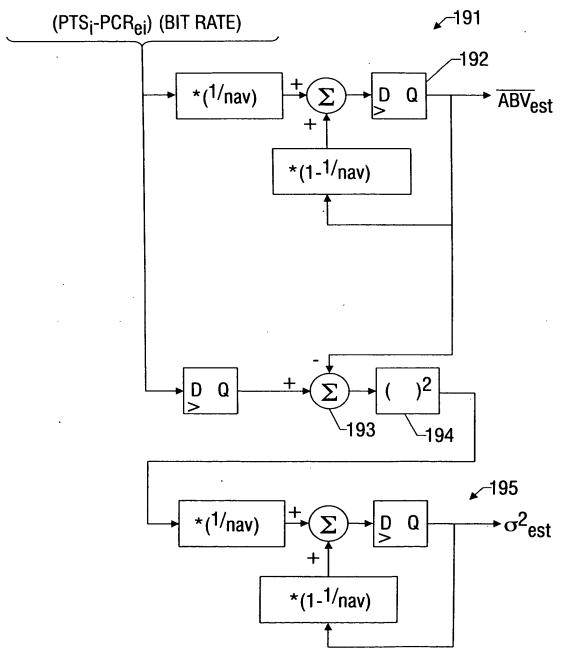


FIG. 35

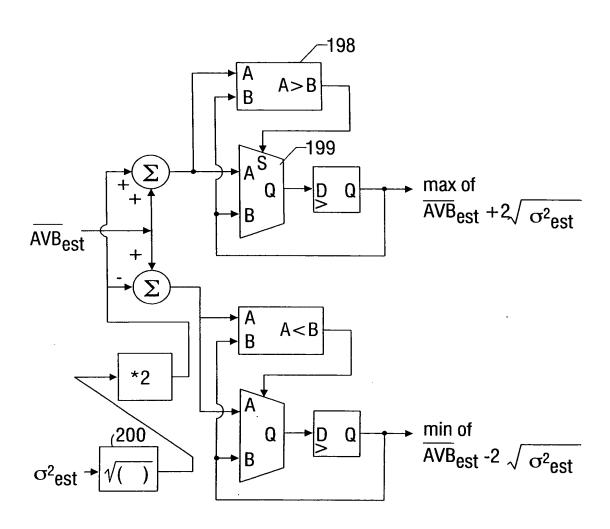


FIG. 36